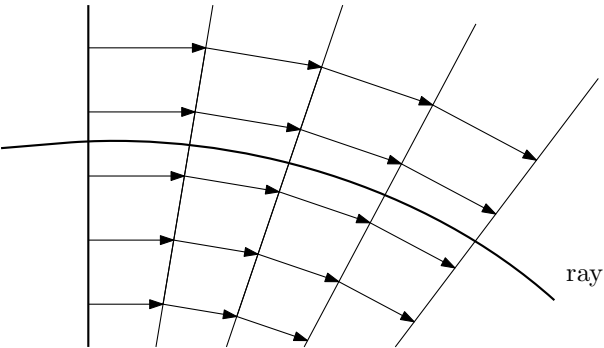


wavefronts



ray